

Common Course Outline

Arts 110

Drawing I

3 Semester Hours

The Community College of Baltimore County

Description

Drawing I

Explores the theories, practices, and appreciation of drawing; using a variety of drawing media, students will investigate landscapes, interiors, still life and then figure through completion of sketch books and assignments in addition to class work.

3 credits: 2 lecture hours and 2 laboratory hours per week

Overall Course Objectives

Upon completion of this course the student will be able to:

1. Distinguish, identify and demonstrate a facility to the following drawing media in both, linear and tonal applications: pencil, charcoal, conte, pen, brush, and ink.
2. Demonstrate the ability to execute contour and cross-contour drawings of volumetric forms.
3. Demonstrate the ability to execute gesture drawings of static and moving poses of the figure.
4. Demonstrate the ability to use knowledge of scales of high, medium and low contrast in the execution of tonal drawings.
5. Demonstrate the ability to create the illusion of space and volumetric forms by the modulation of line.
6. Demonstrate the ability to analyze and visually record structural and textural characteristics of organic forms.
7. Demonstrate knowledge and ability to apply in drawing the principles of one and two point perspective.
8. Demonstrate the knowledge and the ability to apply in drawings the principles of one – and two-point perspective, atmospheric perspective and the basic concepts of foreshortening.
9. Proportions and structure of the human head.
10. Maintaining a portfolio. Presentation of drawings.

Major Topics

1. Tonal line orchestration

2. Spatial concepts
3. Perspective as a point of view
4. Modeling and shadowing
5. Proportion and placement

Course Requirements

Attendance (and punctuality)

Participation: class work, clean-up, group critiques and discussion

Completion of all assignments

Good craftsmanship

Come prepared to each class – have appropriate supplies.