

Common Course Outline

THTR 131

Stagecraft

3 Semester Hours

The Community College of Baltimore County

Description

Stagecraft

Gives practical study of basic technical production; emphasizes scenic construction and lighting techniques; includes scenic design, construction, rigging, painting, and the operation of lighting equipment; consists of lecture as well as shop hours; requires participation as technical crew and in Departmental productions.

Overall Course Objectives

Upon successful completion of this course students will be able to:

1. Introduce and explore the processes of design and production in the theatrical experience from start to finish.
2. Examine the many technical, design and production areas related to production in both a lecture and practical, hands-on fashion.
3. Examine and discuss historical scenic devices and staging types and their use in modern-day theatre
4. Understand the many elements and areas related to the craft of creating the stage.
5. Develop a vocabulary of technical theatre terms
6. Develop a sense of aesthetic production qualities as they relate to production concepts.
7. Acquire and use standard safety practices in technical theatrical production.
8. Recognize production styles, concepts and types of staging.
9. Recognize the collaborative and artistic nature of theatre production; including conceptual and artistic processes as well as planning, construction and technical processes.
10. Recognize the Production Hierarchy.
11. Analyze the impact of current developments in scenic and lighting practices and equipment and techniques.
12. The impact of aesthetics, style, design and production concepts on a particular production and be able to view a series of theatrical productions with a more discerning and critical eye.
13. Develop a working knowledge of standard theatrical construction of basic platforms and flats.
14. Demonstrate a familiarity and basic understanding of scaled drawings and reading blueprints.
15. Demonstrate a familiarity of standard safety practices related to scenic construction, theatrical rigging and electricity.

16. Demonstrate and understanding of scenic painting and its uses, paint mixing and standard painting techniques used in the theatre.
17. Demonstrate a familiarity of the basic materials used for 2 and 3 dimensional scenery; i.e.; lumber types and sizes, fabrics, foams and other sculptural materials.
18. Recognize the career opportunities in the fields of technical production and theatrical design.

Major Topics

- I. Scenic Design and its processes from concepts to performance.
- II. Standard Theatrical Safety Practices.
- III. Standard Theatrical Construction.
- IV. Standard Theatrical Lighting.

Course Requirements

1. Attendance and active participation in class and lab
2. Required production duties, shop hours and crew assignments during non-class hours
3. Required live performance attendance and written response
4. Creative project